#### **JANUARY-FEBRUARY 2023**



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## FOURTH ISSUE!

Welcome to our fourth issue for this year's round of Robodox Newsletters!



After a big jump into the start of build season, in 6 tumultuous weeks, our FRC team has made huge progress on bringing Carter the Cardiologist alive, this season's robot! Additionally, both VEX teams grinded it out and participated in two major competitions these past months.

## KICKOFF START OF THE FRC BUILD SEASON!



### **RECAP OF KICKOFF**

Kickoffs mark the start of a new FRC build season. During Kickoff, the new FRC game is revealed and FRC teams begin to brainstorm and prototype ideas for their new robot. This year's game is called First Energize and consists of picking up cones and placing them on nodes and picking up cubes and placing them on shelves. to score points. After going through what the game demands and reading the game manual, we started to brainstorm ideas for the overall design of our robot.

### WHAT IS BUILD SEASON?

Build Season is the 6-week period in which our team must design and build a fully functioning robot for the annual FIRST robotics competition. All of the technical subdivisions, (CAD, Mechanical, E&P, and Programming) reserve some time from that 6-week period to work on their contributions to the robot. CAD starts in the first two weeks with completing the design of the robot, then mechanical finishes building based on CAD's design. After that, E&P and programming bring our robot to life.

How do you feel about this year's game?

"At first this year's game looked super easy since we didn't have to shoot any balls or climb any obstacles. However, as we began to brainstorm intake ideas, we realized the complications of having two very different game pieces. Despite this, I think this year, we'll have more time to focus on the autonomous period." - Veteran

## KICKOFF

QUICK PHOTO RECAPS!



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### STRATEGY

## **TEAM BONDING**

## WEEK 1 & 2 STARTING BUILD SEASON

### **CAD UPDATES**

Within the first two weeks, CAD finished the drivetrain and sent parts to be made. Simultaneously, they worked on prototyping two intakes. They created an overhead grabber intake and one member even made a lego model of it. Ultimately, they decided on a roller intake because of the placement configuration. After that, they started modeling the arm on the computer and designed the bumpers to go around the perimeter of the robot.





### **MECHANICAL UPDATES**

Mechanical's priority during these two weeks was to build field components for this year's game. By the end of these two weeks, they had most of the field elements completed. In addition to this, they began assembling the drive rail and started to machine parts for the arm subsystem.

#### **PROGRAMMING UPDATES**

Programming worked on the code for the autonomous period. They also continued configuring the April tag code. The purpose of the April tag is to determine the robot's position. Although the arm was not finished within the second week, programming made significant progress with the arm and the intake subsystems.



## WEEK 1&2 QUICK PHOTO RECAPS!

## PROGRAMMING

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## FABRICATING FIELD PARTS

### **CADDING DRIVE TRAIN**

## **E&P ACTION**

## WEEK 3 & 4 BRINGING CARTER ALIVE

### CAD UPDATES

Initially, they faced challenges with the chain and belt configuration on the gearbox, they were able to fix the issue after incorporating various aspects. They adjusted a few ratios and began developing the intake and brakes. CAD finished making drawings for mechanical and wrapped up the majority of their work within the third week.





### **MECHANICAL UPDATES**

By the fourth week of build season, mechanical finished fabricating all the arm parts and shifted their focus to assembling the gearbox. They also began constructing bumpers, brakes, and the end cone ramp (an additional game piece). Initially, fabricating longer pieces was a challenge. However, after using a two person collaboration system, mechanical overcame the obstacle.

#### **E&P UPDATES**

E&P adjusted the layout of the belly pan, taking size restrictions into account. They prepared the plexy glass for its components. E&P also determined the pneumatics placement for the intake and rewired the batteries. They had to fix parts of the pneumatics system by switching from double to single solenoids. E&P's main goal during these two weeks was to make sure that all the components were ready to be mounted onto the robot.



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GEARBOX

## WEEK 3 & 4

QUICK PHOTO RECAPS!

## **TWEAKING PARTS**

### **FIXING GEARS**

**BELLY PAN ASSEMBLY** 

## WEEK 5 & 6 TIME TO DRIVE

### **MECHANICAL UPDATES**

By the end of these two weeks, Mechanical finished assembling the robot cart, which is used to carry the robot in and out of the field during competitions. They also reconstructed parts for the arm subsystem after a slight design change from the CAD subdivision. After assembling the arm, they began working on parts for the Battery Box, which is used in competitions to hold the robot's batteries.





#### **E&P UPDATES**

E&P made sub-plates and mounted all components onto the robot. They found a way to mount sub-plates and arrange wiring to make the system look aesthetically pleasing. Afterward, they tested everything and planned to create documentation of the electronics and pneumatics of our robot. Lastly, they prepared batteries for competition practices and scrimmages.

#### **PROGRAMMING UPDATES**

Programming created a strategy sheet to help organize the essential game components that need to be considered during the competition. They also worked on the teleoperated and swerve code as well as setting up a color detector that would allow the robot to detect different game components such as the cubes and cones. After all that, they tested the intake and a few possible paths for the autonomous period.



# WEEK 5 & 6

TIME TO DRIVE



### CARTER ALIVE

**TEAM DINNER** 

#### **STRATEGY ACTION**

## **VEX DOWNEY HS COMPETITION**

#### FIRST COMPETITON OF THE SEASON



### **TECHNICAL CHANGES**

The most significant change to the robot was the removal of the X drive to replace it with a six-wheel with a four-motor drive. They also improved the angle at which the shooter is placed to get the best shooting position to be more accurate with their disks. 599A also changed the intake to match the new shooter angle and added a roller manipulator. The subsystems were connected via chains to the intake motor.

#### RECAP

The VEX Downey HS competition was a great learning experience for team 599A and gave them extra practice for their upcoming competition in OCSA with 599B. Many of the matches were very close in scoring puns, but Team 599A got the shorter end of the stick and lost. They faced many challenges throughout the competition and learned a lot as a result. After this competition, they made many improvements to the robot in the short amount of time they had until the next competition.



"We had problems with our intake. It was unable to get disks up to the shooter all the way. So, we had to make some quick readjustments to the mechanism. After we fixed it, we were able to consistently score high goals!" -599A member

# **VEX DOWNEY HS**

QUICK PHOTO RECAPS!

0-0-0     Q2     462X     1138V     77       0-0-0     Q3     1437Z     334Z     130       0-0-0     Q3     20R     3324A     45       0-0-0     Q4     20Z     1138S     154       0-0-0     Q4     20Z     1138S     130       0-0-0     Q4     20Z     1138S     130       0-0-0     Q4     10515K     884A     12       0-1-0     Q5     1437A     599B     89       0-1-0     Q5     1437A     599B     89       0-1-0     Q5     1437A     599B     89       0-1-0     Q6     1437A     599B     89       0-1-0     Q6     15442A     65696B     100       Q6     15442A     404Z     Field 2     2       Q7     15442A     404Z     Field 1     1       138D     1437V     9:51 AM     4     4       1-0-0     Q8     3759X     21A     9:56 AM <th>W-L-T</th> <th colspan="4">Match Schedule and Results</th>	W-L-T	Match Schedule and Results			
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### SCORE BOARD

#### GAME TIME

### **ON THE FIELD**

THE ROBOT!

599A

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# **VEX OCSA TOURNAMENT**

#### LAST COMPETITION OF THE SEASON



### RECAP

This competition was an adventure for both teams, 599A, and 599B. With this being their last competition of the season, they tried their best and persevered through the tough times. They were not able to meet their goal of winning the competition, but they were able to make a great impression on the judges with their robot designs. They were also able to gain inspiration on game strategy and other design ideas from the winning robots.

## **TECHNICAL CHANGES**

After the competition, both teams 599A and 599B decided to clean up the VEX loft to have a clean workspace for the next season. 599B wants to focus on their shooter mechanism which wasn't quite working during the competition. 599A wants to focus on their intake since they encountered some unique designs at the competition that could be used for future competitions. Both subteams are also making new robots that will be able to go through different constraints for next season's competitions.

## How was your experience at OCSA?

"The completion was a good learning experience. We were able to reach some of our goals but we were not able to exceed the goals that we hoped to meet. During the competition we didn't have enough time to fix the robot due to how fast the competition went. Hopefully, we can learn from this and be more effective with our time management." - VEX Rookie



## **VEX OCSA TOURNAMENT**

#### QUICK PHOTO RECAPS!





## **TEAM PHOTO!**

#### DRIVE TEAM

### 599B ROBOT!

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## **SNAPSHOTS**

Belly Plan!







VEX Time!

Time to Grind!

Carter the

Cardiologist

Team Dinner!

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## **SPONSOR SHOUT-OUT!** GHC GRANADA H CHARTER HIGH SCHOO Incyte AEROJET ROCKET SIA **SoCalGas** GENE HAAS FOUNDATION NORTHROP GRUMMAN JOHNL = **Kindeva** Parker MEGGíTT DRUG DELIVERY S SOLIDWORKS Sun Family DEKING ChaCha Saravasi **Trinh Family** Chris Siegert Wong Family